CALL FOR REGISTRATIONS - 3DBODY.TECH 2022 ONSITE + ONLINE

13th **3DBODY.TECH** Conference & Expo

Lugano, Switzerland · 25-26 October 2022

www.3dbody.tech

3DBODY.TECH Conference & Expo - The Premier Multidisciplinary International Conference and Exhibition on 3D Human Body Scanning and Processing Technologies

3DBODY.TECH 2022 - The 13th International Conference and Exhibition on 3D Body Scanning and Processing Technologies will take place on 25-26 October 2022, in Lugano, Switzerland.

3DBODY.TECH 2022 will be held as hybrid event with conference and exhibition taking place onsite in Lugano and added online content. In-person onsite and remote online participation will be possible for attendees, speakers, exhibitors.



3DBODY.TECH TOPICS

3DBODY.TECH provides a platform of eminent professionals, entrepreneurs, academicians and researchers across the globe to present, learn and discuss the latests in 3D body scanning and processing technologies. The multidisciplinary character of 3DBODY.TECH makes it unique and not comparable to any other meeting related to 3D body technologies.

The program consists of technical presentations and live demonstrations in, but not limited to, the following areas:

- 3D & 4D body and 3D & 4D face scanning methods, systems and technologies
- 3D body processing methods and technologies, 3D & 4D scan data processing
- 3D body modeling, 3D body visualization, 3D body printing methods and technologies
- 3D digital humans, virtual humans, avatars, metaverse
- Active and passive 3D scanning technologies for the human body (full body, bust, head, face, legs, feet, hands, etc.)
- 4D scanning, volumetric capture and MOCAP technologies for the human body
- Mobile/portable and hand-held human body scanning and measurement systems, devices, solutions
- Machine learning and artificial intelligence for 3D body scanning and processing
- Full body scanning and measurement systems for the apparel and fashion sector
- Applications in medical sciences (plastic surgery, orthotics, prosthetics, forensics, etc.)
- Foot scanning and measurement systems for footwear, sport and orthopedics
- Digital anthropometry, anthropometric studies, ergonomics
- Body measurement and sizing campaigns, fitting mannequins
- Applications in sport, health and fitness
- Applications in metaverse, virtual life, games, FX and entertainment
- Applications in social sciences and communication

3DBODY.TECH FACTS

World's largest meeting entirely dedicated to 3D body scanning and processing technologies International and multidisciplinary conference and exhibition with focus on various application sectors Hybrid event with conference & expo taking place onsite and dedicated online conference platform In-person onsite and remote online participation possible for attendees, speakers, exhibitors Onsite and online networking opportunities between all onsite and online attendees, speakers, exhibitors 1 plenary session, 14 technical sessions in dual track, 1 panel discussion, with over 80 presentations (onsite and online) Live streaming of all sessions on the online conference platform and 24h access of all recorded contents Onsite exhibition of equipment and solutions on 500sqm (5400sqft) with 25-30 exhibitors Live streaming on the online conference platform of demonstrations and presentations from onsite exhibitors Over 250 expected international onsite and online participants at the conference and exhibition

CONFERENCE PROGRAM

The program of the conference will be structured, during two full days, in an opening session, 14 technical sessions in dual track, a plenary panel discussion, 6 exhibitors live demonstrations sessions, accommodating in total over 80 scientific and technical presentations, grouped according to various topics and application areas.

The parallel technical exhibition will allow manufacturers, developers, institutions to demonstrate live 3D/4D body scanning systems, software solutions and applications.

In a third track on the online conference platform, exhibitors will host live streams sessions from the onsite exhibition, allowing to discuss and demonstrate live 3D/4D body scanning systems and software solutions to online participants.

Breaks between the technical sessions are planned in order to increase the possibilities for building relationships and exchanging ideas between attendees, speakers, authors and exhibitors. Coffee breaks will take place in the morning and afternoon, lunch boxes will be distributed to all attendees during lunch breaks and a rich welcome cocktail will be offered after the last session of the first day of the conference.

		-	r Time) UTC+2	2 - Time Zone Rome/Paris		
Time	Tuesday	25 October 2022		Wednesda	day 26 October 2022	
08:00	Registration Opening Session		Exhibition 3D Bod	Registration		Exhibition Setup
09:00				Technical Session 7 3D Body Scanning for Medical Applications II	Technical Session 8 3D/4D Body Scanning for Apparel II	Exhibition & Poster Session
						Onsite Exhibitors Live Stream
10:00					Coffee Break	
	Coffee Break			Coffee		
11:00	Technical Session 1 3D Body Scanning for	Technical Session 2 3D/4D Body Scanning	Onsite Exhibitors	Technical Session 9 3D Foot Scanning	Technical Session 10 Metaverse & Avatars	Onsite Exhibitors Live Stream
13:00	Medical Application I Systems I Live Stream 1		Break			
	Lunch Break					
14:00				Technical Session 11 Digital Anthropometry	Technical Session 12 3D/4D Body Scanning	Onsite
15:00	Technical Session 3 3D/4D Body	Technical Session 4 3D/4D Body Scanning	Onsite Exhibitors	& Ergonomics	for Apparel III	Live Stream
	Scanning Systems II	for Apparel I	Live Stream 2	Coffee Break		
16:00	Coffee Break		-	Panel Discussion 3D/4D Body Scanning & Processing Quo Vadis? Short Break		Onsite
						Exhibition
17:00	Technical Session 5 3D/4D Body Processing	Technical Session 6 3D/4D Body Scanning Systems III	Onsite Exhibitors Live Stream 3	Technical Session 13 3D Body Scanning	Technical Session 14 Anthropometric	Breakdow
18:00					& Sizing Studies	
	Welcome Cocktail			Closing Session		
19:00						

The preliminary program is available as PDF file: <u>https://3dbody.tech/docs/3dbody2022_program.pdf</u>

PRESENTATION PROPOSALS, ABSTRACTS, PAPERS

Submission of proposals/abstracts/papers is closed. Slots for additional presentations may however be available. For any questions about late submission of presentation proposals, abstracts or papers, please contact the conference office at <u>info@3dbody.tech</u>.

REGISTRATION FEES - ONSITE + ONLINE

Each attendee/participant/delegate and each speaker/presenter that wishes to attend personally onsite or remotely online the conference and exhibition must register and pay the registration fees before the begin of the conference. Note: all registration types (onsite and online) include full access to the online conference platform.

Attendee/delegate:800 CHF, online 700 CHFPresenter/speaker:750 CHFStudent (under grad.):700 CHF, online 600 CHF

Prices are in Swiss francs (CHF) and inclusive of taxes (when applicable).

EXHIBITORS AND SPONSORS FEES - ONSITE + ONLINE

The technical exhibition will take place in parallel to the conference and will be accessible to all attendees and participants of the conference. Different affordable levels for exhibitors & sponsors are available.

GOLD exhibitor & sponsor

- 9m² (3x3m) exhibition space
- tables, chairs, el. plug, WiFi
- 2 full and 1 staff registrations
- presentations at tech. sessions
- short present. at opening session
- virtual exhibition booth
- logo, link, text on website
- cost: 2950 CHF

VIRTUAL exhibitor & sponsor

- 1 online registration
- 1 online presentation at a tech. sess.
- virtual exhibition booth
- logo, link, text on website
- cost: 1150 CHF

SILVER exhibitor & sponsor

- 3m² (2x1.5m) exhibition space
- 1 table, chairs, el. plug, WiFi
- 1 full and 1 staff registrations
- 1 presentation at a tech. session
- short present. at opening session
- virtual exhibition booth
- logo, link, text on website
- cost: 1650 CHF

BASIC sponsor

- virtual booth (no interaction)
- logo, link, text on website
- cost: 550 CHF

Prices are in Swiss francs (CHF) and inclusive of taxes (when applicable).

BRONZE exhibitor & sponsor

- 1m² (2x0.5m) exhibition space
- 1 table, el. plug, WiFi
- 1 full registration
- 1 presentation at a tech. session
- virtual exhibition booth
- logo, link, text on website
- cost: 1250 CHF

Registration types

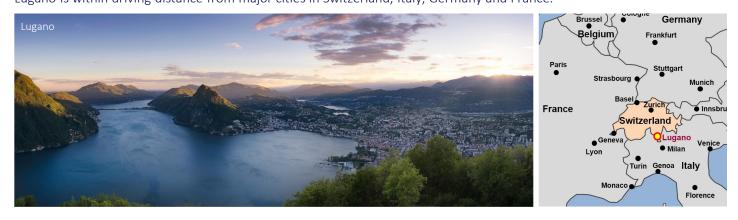
Full registrations: access to all sessions, exhibition, online conference platform. Online registrations: access to the online conference platform.

Staff registrations: access only to the exhibition.

LOCATION: LUGANO - SWISS MEDITERRANEAN STYLE

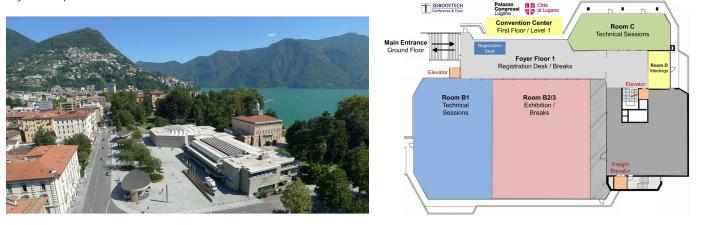
Lugano is situated 80 km north of Milan, in Ticino, an alpine canton in the South of Switzerland. This quiet, compact city of spacious parks lies on the shores of beautiful Lake Lugano, in an unspoilt landscape of lush hills and wild, remote valleys. Local area attractions and short day trips can make this conference the opportunity of a mini vacation.

Milan Malpensa international airport (MXP) is 70km from Lugano and directly connected to Lugano by rail (1h 40min). Zurich international airport (ZRH) is located 200km from Lugano and connected to Lugano by rail (2h 15min). Lugano is within driving distance from major cities in Switzerland, Italy, Germany and France.



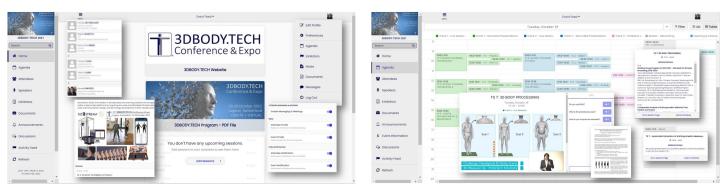
CONFERENCE AND EXHIBITION VENUE

The conference and exhibition will be held at the Lugano convention center which is centrally located, right next to the splendid municipal park, directly on the lake shore. The center is located within easy walking distance of many hotels, shops and attractions. The dual-track technical sessions, the parallel technical exhibition and the breaks will take place in adjacent spaces on the first floor.



3DBODY.TECH ONLINE CONFERENCE PLATFORM

The 3DBODY.TECH 2022 online conference platform will allow all attendees to access all live streams, all recorded contents, all group discussions and to use tools for networking (messaging, live chats, video calls) with other online participants, as well as with onsite attendees, speakers, exhibitors. The online conference platform will be active and accessible to all attendees for 30 days after the conference, allowing to view all recorded contents (live technical sessions, live exhibitors' demonstrations, single presentation videos) and to continue contacting/messaging with other participants.



CONTACT INFORMATION

3DBODY.TECH Conference Office HOMETRICA CONSULTING - Dr. Nicola D'Apuzzo Contrada Maggiore 2, CH-6612 Ascona, Switzerland www.3dbody.tech info@3dbody.tech +41 91 791 5524

Conference Venue

Lugano Convention Center - Palazzo dei Congressi Piazza Indipendenza 4, CH-6900 Lugano, Switzerland www.luganoconventions.com +41 58 866 66 30